DLL (Dynamic Link Library) OLUŞTURMA

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace ders2
{
    public class matematik
    {
        public int faktoriyel(int sayi)
        {
            int f = 1;
            for (int i = 1; i <= sayi; i++)
            {
                f = f * i;
            }
            return f;
        }

        public bool asal(int sayi)
        {
            int sayac = 0;
            for (int i = 1; i <= sayi; i++)
            {
                if (sayi%i==0)
                {
                    sayac++;
                }
            }
            if (sayac == 2) return true; else return false;
        }
```

```csharp
        public double yamuk(double alt, double ust,
double h)
        {
            double alan;
            alan = (alt + ust) * h / 2;
            return alan;
        }
    }
}
```