



```
namespace Ders5
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void Form1_Click(object sender, EventArgs e)
        {
            this.BackColor = Color.Blue;
        }

        private void Form1_DoubleClick(object sender, EventArgs e)
        {
            this.BackColor = Color.Yellow;
        }

        private void Form1_MouseMove(object sender, MouseEventArgs e)
        {
            this.Text= "X="+e.X.ToString()+" Y="+e.Y.ToString();
            if (e.X >= 200 && e.X <= 205) MessageBox.Show("200-205 Arasindasin");
        }

        private void label1_MouseEnter(object sender, EventArgs e)
        {
            label1.Cursor=Cursors.Hand;
            this.Text = "HOŞGELDİN FARE";
        }

        private void label1_MouseLeave(object sender, EventArgs e)
        {
            MessageBox.Show("GÜLE GÜLE FARE");
        }
        int say = 0;
        private void timer1_Tick(object sender, EventArgs e)
        {
            say++;
            //if (say % 2 == 0) this.BackColor = Color.Blue;else this.BackColor= Color.Yellow;
            if (progressBar1.Value < 100)
            {
                progressBar1.Value = progressBar1.Value + 5;
            }
            else
        }
    }
}
```

```
    {  
        progressBar1.Value = 0;  
    }  
}  
}
```